

Newcomers' Quest

❖ Get a membership in the SCA

- You can get one either by accessing the sca.org website, or by filling out the membership form in the reference section. Note: Gaining a membership does cost money, but saves loads in the amount of events you attend. Memberships must be renewed annually.

❖ Research a Sample Persona and Name

- The questionnaire in the reference section will help with this. Remember, this does not have to be the persona you register and use; it's just something to get you to explore your past self.

❖ Sew Basic Garb

- There are introductory sheets that tell you how to make a chemise/tunic in the reference section. Specific shire members will help with this as well.

❖ Design a Coat of Arms

- A few ideas are shown in the reference section, and on the cover is a place where the device can be drawn to show the book is yours.

❖ SCA History

- A history of how the SCA started and a map of our lovely kingdom are in the reference section. Find out what a post revel is either online or through a shire member.

❖ Courtly Graces

- Do one period dance
- Learn basic forms of address
- Learn titles and ranks in the SCA
- Read “Courtesy and Etiquette” and “When You’re Called in Court” in reference section.
- Play one period game (backgammon, chess, etc) with a shire member.

❖ Martial Prowess

- Try the basics of armored combat, rapier combat, or archery with either boffer or actual equipment.

❖ Assist one Officer or Event Steward with his or her duties

- This can be brief and simple. Helping to carry things around, setting up tables and chairs, assisting the herald with announcements can be a few. Don’t forget to volunteer! 😊

❖ Attend one event, either in Shire or out.

- See how it all comes together in making friends and having fun.

_____ has completed the Newcomers’ Quest!

